

# Abstract Restricted Rock Paper Scissors

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*By Bryce Summers, 10 - 19 - 2014*

## Rules

### Start

Each player starts with a hand of 16 cards, containing 4 of each type of card. The youngest player starts as the relation master.

### Playing

Each round the 2 players do the following:

1. The relation master chooses the outcome of all battles between cards of different types. Another way of saying this is that she gets to decide which card will win for all pairs of cards that the two players could play. If the two players play the same card then the relation master will lose. When determining the winning relations, the main relation board should be used with arrows between card type symbols denoting that each type will be beaten by all types with arrows pointing to them. In total, 6 Boolean relation decisions need to be made each round.
2. The relation master selects a card from their hand and places it face down on the table.
3. The other player then selects a card from their hand and places it down on the table.
4. The two players reveal their cards and then determine a winner for the turn via the winning relationships that the relation master chose for the round.
5. The cards used in the battle in step 4 are discarded and may not be used by either player in the following rounds. Players are welcome to keep track of which cards their opponents have using their state tracking boards. They may also use the state tracking board to keep track of how many wins and losses they have.
6. The other player is then given the title of relation master for the next round.

### Winning

The first player to win 8 rounds is the winner.

### Notes

You should keep careful track of the distribution of cards that your opponent still has in their hand.

The game will always end in 15 rounds or fewer.

This game was inspired by the Ultimate Survivor Kaiji Anime.